



THE ARNEWOOD SCHOOL

KEY STAGE 5 I-MEDIA



Implementation:

This course draws heavily on a lot of the foundation skills learned at KS4. These include skills in planning, organisation and self-assessment.

Year 12

Half term	Curriculum focus	Landmark assessment
Autumn 1	Unit 4 (LAA) - Understand the requirements of pre-production of a digital media product	Unit 4 (LAA) – assessment of the written report that is produced.
Autumn 2	Unit 4 (LAA) - Understand the requirements of pre-production of a digital media product	Unit 4 (LAA) – assessment of the written report that is produced.
Spring 1	Unit 4 (LAB) - Carry out pre-production for a digital media product	Unit 4 (LAB) - assessment of the pre-production documentation produced.
Spring 2	Unit 4 (LAC and LAD) - Produce a pre-production portfolio for a creative media production and Review pre-production of a digital media product.	Unit 4 (LAC and LAD) - assessment of the time plan, budget, e-portfolio and evaluations produced.
Summer 1	Unit 13 (LAA) - Understand game genres and design considerations	Unit 13 (LAA) – assessment of the written report that is produced.





Summer 2	Unit 13 (LAA) - Understand game genres and design considerations	Unit 13 (LAA) – assessment of the written report that is produced.
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Year 13

Half term	Curriculum focus	Landmark assessment
Autumn 1	Unit 13 (LAB) - Design a digital game using sourced assets	Unit 13 (LAB) – assessment of the planning documentation produced.
Autumn 2	Unit 8 - This unit considers the commissioning process and how media producers respond to client by generating ideas using a range of skills.	Unit 8 – Controlled assessment, externally assessed.
Spring 1	Unit 13 (LAC) - Produce and check a digital game in a specific genre.	Unit 13 (LAC) - assessment of the digital game produced
Spring 2	Unit 1 - Learners will consider how different media representations are constructed by media producers to create meaning, messages and values.	Unit 1 – Examination, externally assessed.
Summer 1	Unit 1 - Learners will consider how different media representations are constructed by media producers to create meaning, messages and values.	Unit 1 – Examination, externally assessed.
Summer 2	Unit 13 (LAC) - Produce and check a digital game in a specific genre.	Unit 13 (LAC) - assessment of the digital game produced

